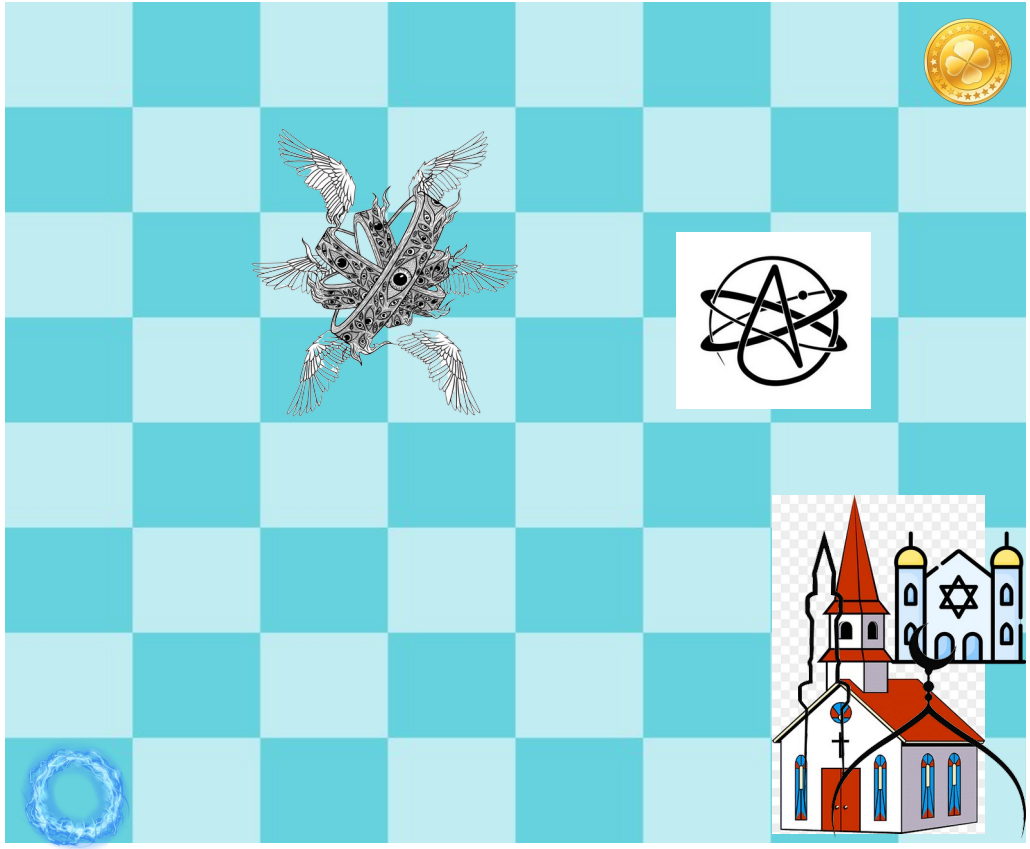
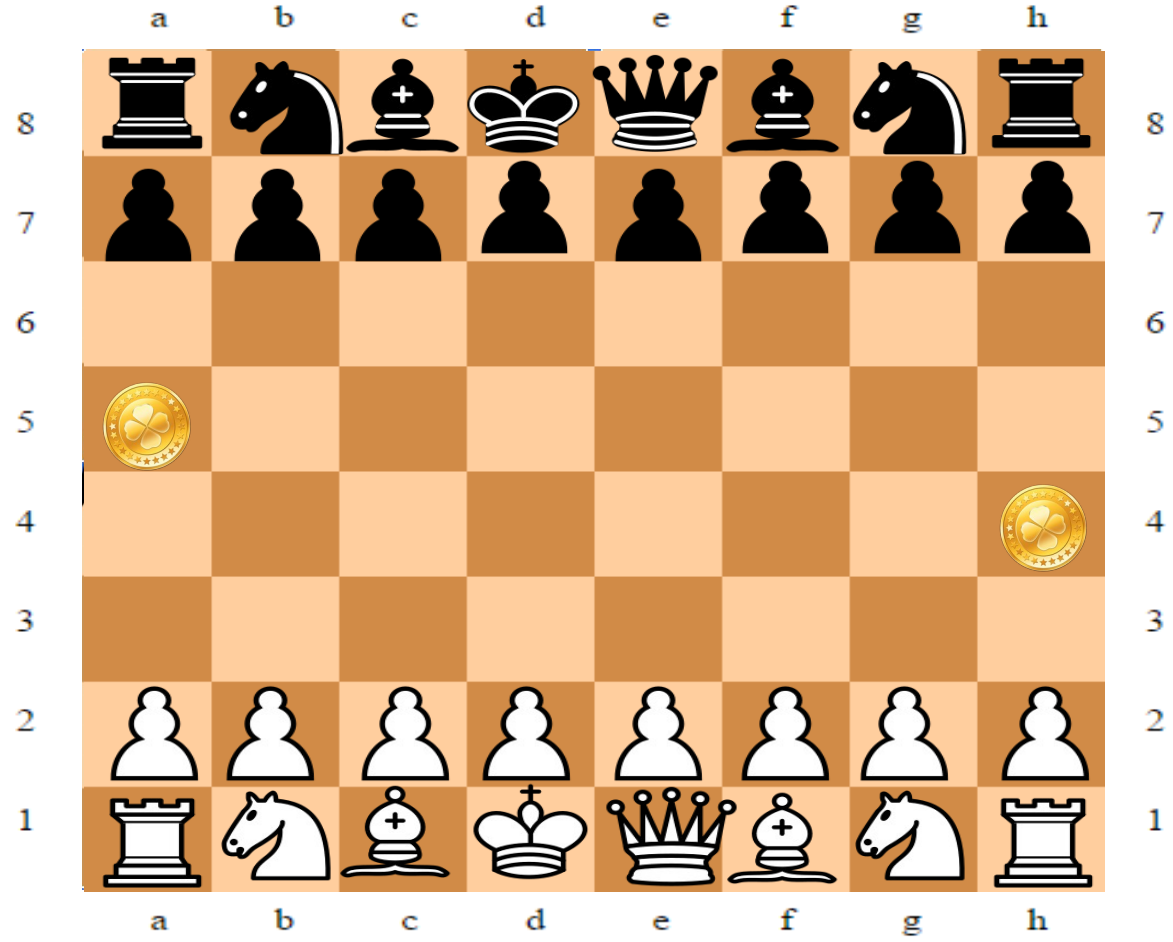
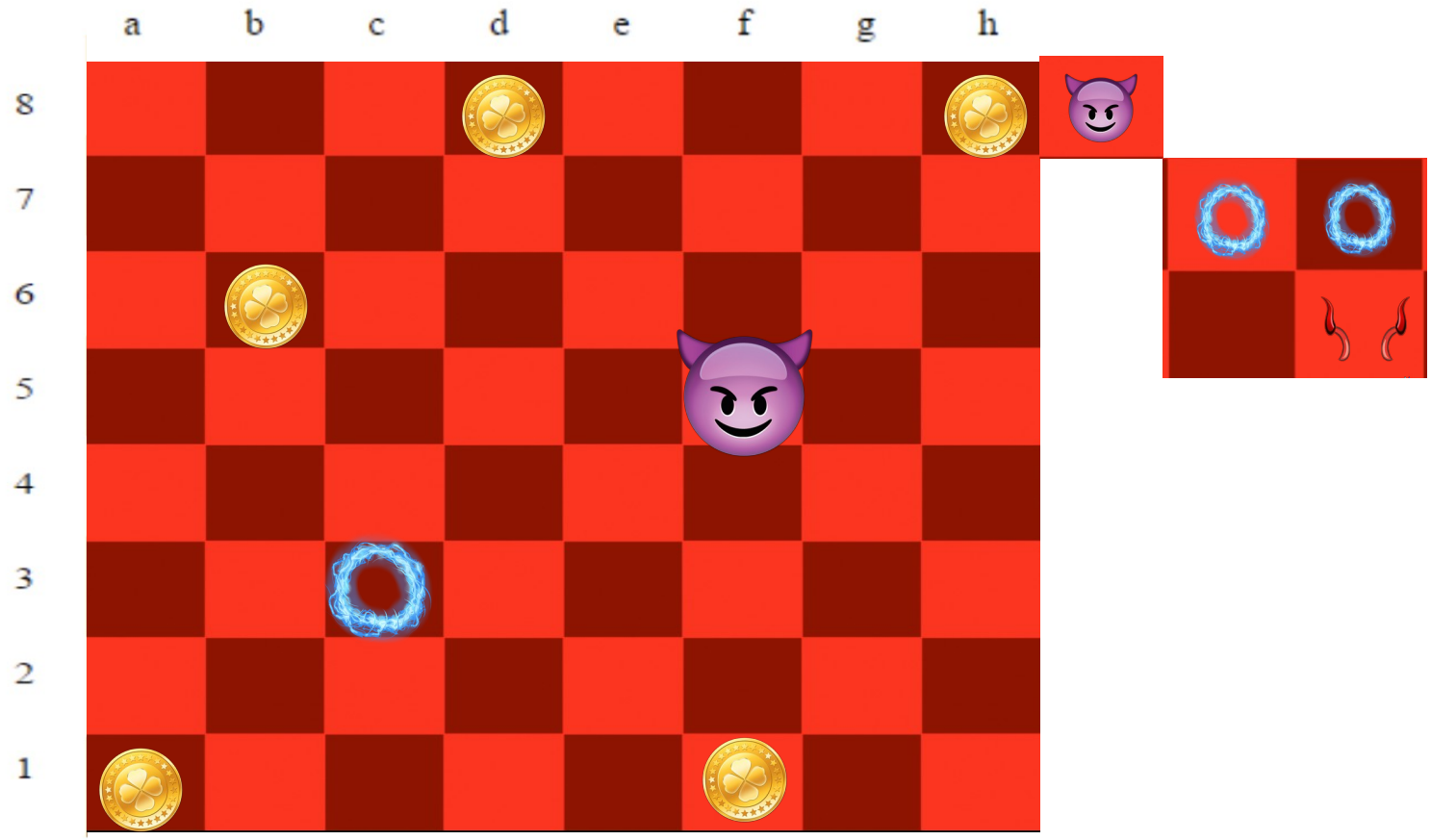
Go File-> Make a copy to use this yourself

If you play a game of this tell me how it goes; record it, even!





—There are no checks.
—Ask to see other boards (Shop, Skill Tree)

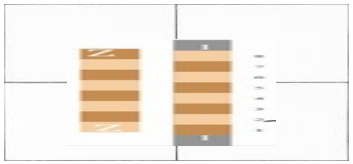

a b c d e f g h
8 7 6 5 4 3 2 1

RULES

U S A PIECE

METEOR STORM!! C5+F3

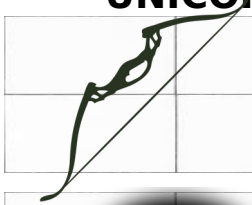
NEXT PIECE TAKEN EXPLODES

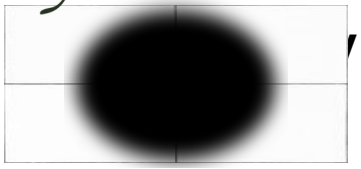


PAWNS CAN MOVE UP TO FOUR SPACES ON THE FIRST TURN (GIVING THEM U TO EN-PASSAN

ZOMBIE APOCALYPS E ROWS 4/5

EACH PLAYER UPGRADES KNIGHT TO UNICORN

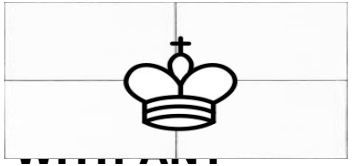


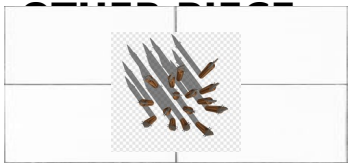


SACRIFICE SCOUTS FOR 2 GOLD (ONE TURN)

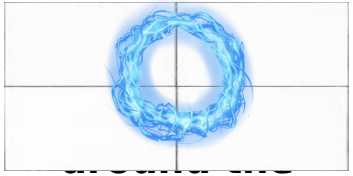
SPAWN WILD LIFE

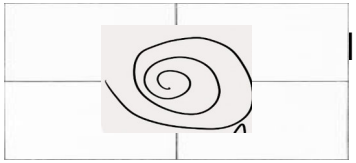
Reveal the TREADMILL BOARD

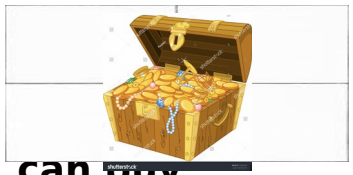




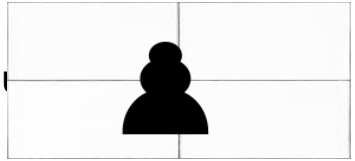
POTIONS AND GUNS SPAWN







SPAWN WILD HORSE ON 5E



SECRET RULES

You can move pawns onto horses to make centaurs

ALL CHESS PIECES CAN MOVE IN 3D

PIECES CAN FALL OFF THE BOARD

Pieces gain xp on kill

King must die in hell

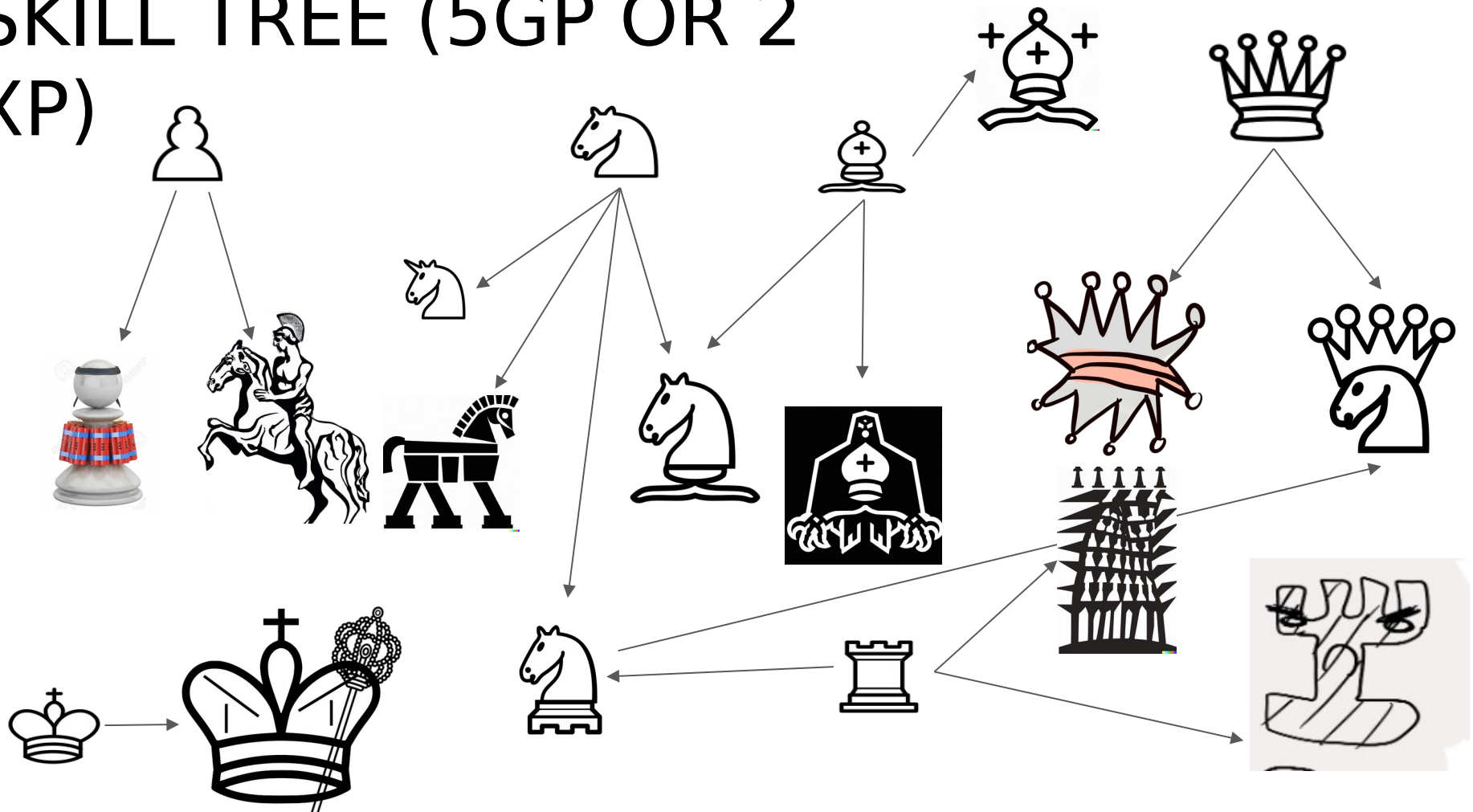
Suicide bombers go to heaven

FIRST BLOOD BONUS: The first kill gets 2 XP

SHOP

ASK

SKILL TREE (5GP OR 2 XP)



THE DEVIL

—RELEASE ME

—REMOVE ANY 2 RULES

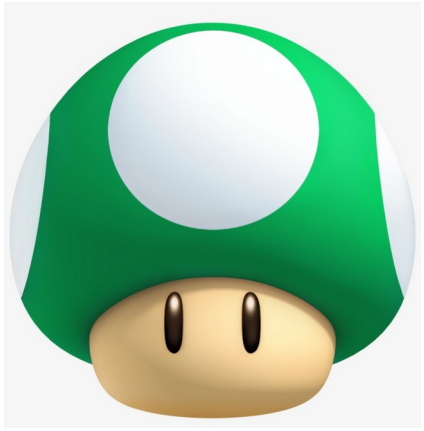
—DESTROY AN EMPTY ROW OR COLUMN

—YOU GET 10 GOLD. YOUR

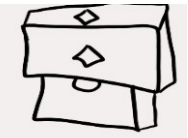
God Of Ath

—DESTROY HEAVEN
—DESTROY HELL
—DESTROY ALL METAPHYSICAL PIECES ON THE MATERIAL PLANE

Potion shop



Gun shop



https://wheelofnames.com/